



The search of truth

Scenario Conception and Setup

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Phase A:

- A key and padlock
- The computer
- A sticky note
- Employees' files
- The three articles
- The emails
- The disciplinary report

Phase B:

- Two Walkie Talkies

Phase C:

- A four-number padlock
- A sticky note



Detailed conception

Key and padlock

Material needed

- Key and padlock
- Desk with a drawer

Tutorial

The goal is to lock the computer in the desk's drawer. If the drawer allows it, you can either choose to lock it with a padlock or even use a drawer with a lock directly.

Another solution could be to lock the computer in a box if you don't have a drawer.

A computer

Material needed

- Computer
- The three articles

Tutorial

Create a fake user profile on the computer with a password. As a password-forgotten clue, add "birthday". Of course, you can use a tablet if you prefer.

Remember to add the three articles in PDF (so that players cannot modify them) to the computer and separate them into three different documents. Use a computer with no other data so players cannot open other documents or software.



There is no need for an Internet connection for this game.

The employees' files

Material needed

- Printer
- The employees' files
- Scissors
- A folder
- A pen

Tutorial

Print the employees' files and cut them one by one. Put them all together in a folder. You can add a title to the folder, such as "Employees' files". Hide that in a storage space in the room.

The emails

Material needed

- The emails
- Scissors
- Printer

Tutorial

Print the emails and divide them by cutting them. For a more challenging task, hide the five emails in the room separately.



The disciplinary report

Material needed

- The disciplinary report
- Scissors
- Printer

Tutorial

Print the disciplinary report and cut it into four pieces. Spread the four pieces in the room.

The Walkie Talkies

Material needed

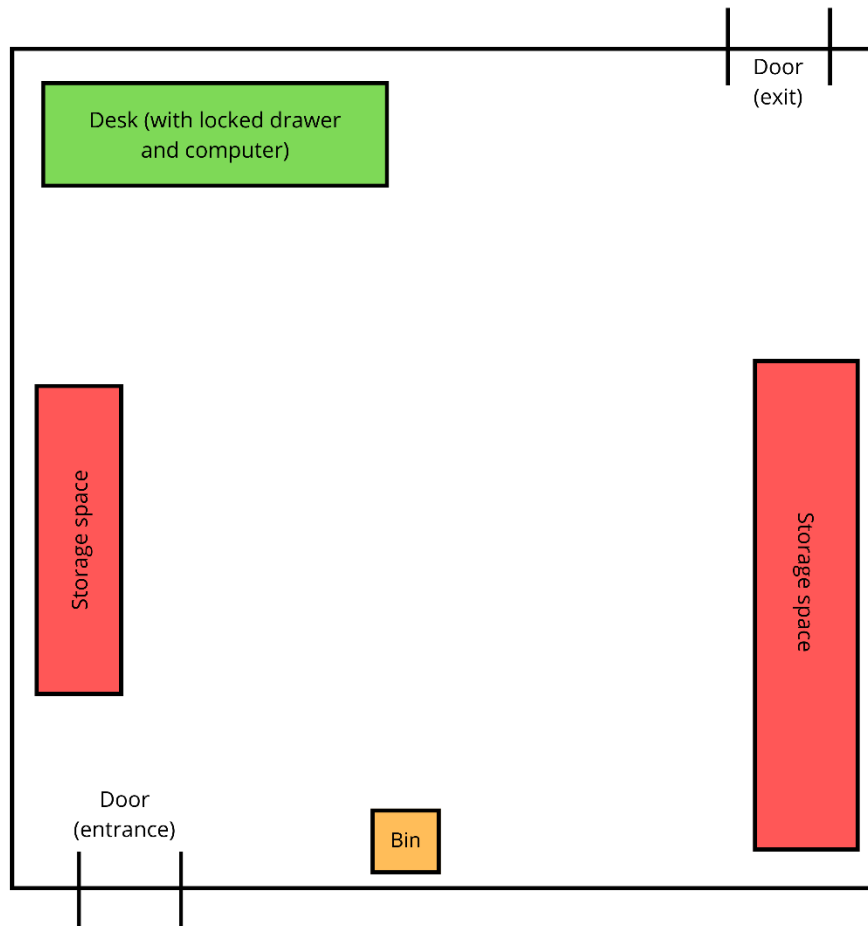
- Two Walkie Talkies set on the same frequency.

Tutorial

Hide one Walkie-Talkie in the room for the players to find it and keep the other with you to communicate with the players.



The installation of the room(s)



This is a simple suggestion for the room setup. You need some storage space to hide the documents and different elements in the room. You can also hide some elements in the bin. Don't hesitate to add decorative elements such as a journalist diploma, some books, and other files.



For the next game

Follow the instructions to reset the game for another group of youngsters.

Phase A: Put the computer back in the drawer with the sticky note and lock it.

Remember to power off the computer and check to see if the former group modified anything. Then, hide the key.

Hide the documents (emails, employees' files and pieces of the disciplinary reports) and don't hesitate to print them again if they are too damaged.

Phase B: Hide the Walkie-Talkie.

Phase C: Put back the four-number padlock and the sticky note, and don't forget to mix the numbers! In general, replace all the elements that youngsters moved during their game.



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